



1997 - VRML Installation + Paintings

Anita Kocsis

Faculty Gallery, RMIT, Melbourne

## "NOT MARATHON"



"In the context of the desire for a merging of content and information the artistic potential of a truly hybrid experiential virtual environment called 'immersion space' has evolved – multi – perceptual, interactive three-dimensional navigational form of spatial experience, 'morphed' from the collision of visualizations history and the current ability for real-time computational modeling."

*Spiegel, S. Emerging Space. From Plato's Cave to The Rotterdam Harbour Simulator. Painting in The Age of Artificial Intelligence. Art & Design Profile, No 48. p24.*

### Below

Screen shots from the VRML Installation projection in the Gallery.

